# TEKTRONIX

SCIENTIST 909
Calculator

**WORKBOOK** 

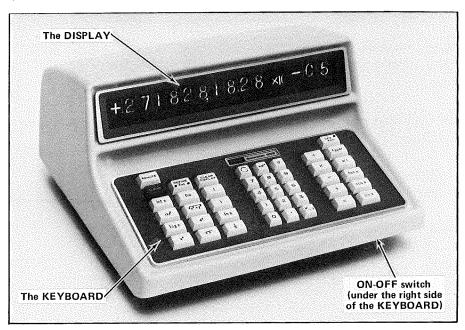
# TABLE OF CONTENTS

GETTING STARTED	1
More than One Operation? Of Course.	3
Negative Numbers.	6
Very Large Numbers.	7
THE CROWDED EARTH	9
Too Many People.	9
Computer Power.	13
INTERLUDE	17
Function Machine.	17
Pythagoras.	23
Mixed Bag.	24
A PROBLEM OF INTEREST	25
Growing Pains.	25
How Long to Double?	27
There is Always a Better Way.	29
THE MYSTERIOUS MR K	33
Little Boxes.	33
To Store a Number.	35
$1.01^{ m N}$ Revisited.	36
MONEY PROBLEMS	41
Repaying a Loan.	41
Let's Automate.	43
Same Function Another Way.	46
NUMBER PATTERN	49
Guess Then Try It!	52
The Old Chess Board Problem.	53
THE BEGINNING OF THE END OF THE BEGINNING	57
Another Look at Doubling Time.	57
The Better Way Strikes Again.	60
Extra for Experts.	63
Janus.	64

#### GETTING STARTED

The TEKTRONIX SCIENTIST 909 is a friendly machine. It looks like a calculator. It is, but it is also much more. The SCIENTIST is a computer, capable of working on a problem under control of a stored program. Let's call it a programmable calculator.

Here is the SCIENTIST



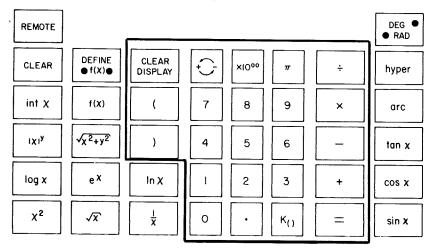
You will use the SCIENTIST first as a calculator, later as a computer. In either case,

- You do the thinking.
- You press the keys.
- The SCIENTIST does the tedious work of numerical calculation.

Let's begin. If the SCIENTIST is not already turned ON, turn it ON. The display will light up, full of zeros, and will blink . . . blink . . . blink at you. Press the red key.

CLEAR

The TEKTRONIX SCIENTIST is now ready to follow your every command.



In the beginning, we will use only these keys and the The CLEAR key resets the machine . . . it "clears" the deck for action.

Our first problems are easy. You should be able to check the answers by fast mental arithmetic.

DO THESE. Press the keys in left to right order and record the answer that appears in the display.

7 + 5 = ?	<b>KEYS:</b> CLEAR 7 + 5 =	
7 - 5 = ?	<b>KEYS:</b> CLEAR 7 - 5 =	
7 x 5 = ?	KEYS: CLEAR 7 × 5 =	
7 ÷ 5 = ?	<b>KEYS:</b> CLEAR 7 ÷ 5 =	
$1 \div 0 = ?$	KEYS: CLEAR	TROUBLE !

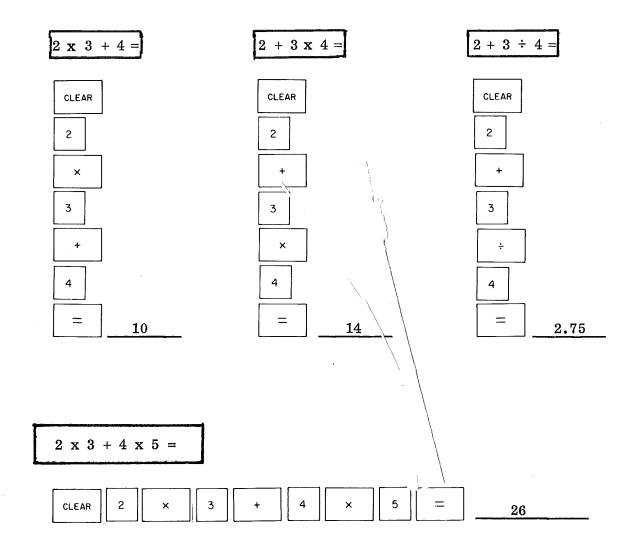
The blinking 9's indicate that you have done an illegal operation . . . you can't divide by zero. To remove the error condition, press

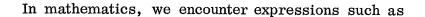
CLEAR

## MORE THAN ONE OPERATION? OF COURSE.

2 + 3 + 4 =	CLEAR     2     +     3     +     4     =     9
2 x 3 x 4 =	CLEAR     2     ×     3     ×     4     =     24
2 ÷ 3 ÷ 4 =	CLEAR     2     ÷     3     ÷     4     =     .1666666667

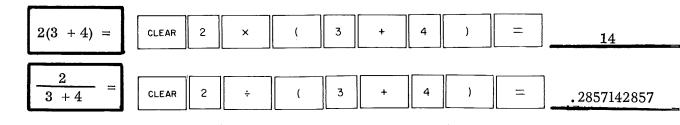
### NEXT? MIXED OPERATIONS.

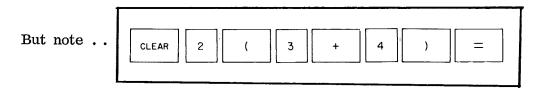




$$\frac{2}{3+4} \qquad \qquad (2+3)(4+5)$$

Tell it to the SCIENTIST like this:





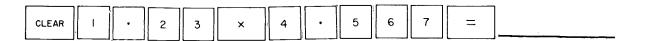
#### INCORRECT

Your turn . . . fill in the keys for (2 + 3) (4 + 5).



Then compute (using the SCIENTIST)  $\frac{2+3}{4+5} =$ 

Guess what we use the | . | key for? Try this one.



Did you get 5.61741? We did.

Can I do this? Can I do that? What will the SCIENTIST do if I

\_\_?

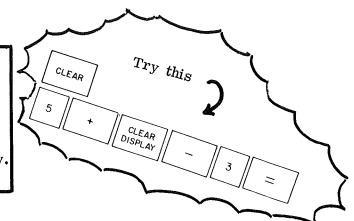
( You complete the question. )

Obviously, we cannot answer all your questions in this workbook. But you and the TEKTRONIX SCIENTIST can answer most of them.

EXPERIMENT! GAMBLE! GUESS, THEN TRY IT!

Do you occasionally make mistakes?

If you make a mistake while entering a number, simply press CLEAR DISPLAY and enter the number correctly.



The CLEAR DISPLAY key clears only the number in the display. It does not reset the machine as does the CLEAR key.

Your turn . . . use the SCIENTIST

(1) Grocery list.

$$(2) \ 5 \ x \ 9 \div 7 =$$

$$(3) \frac{(2+3)(4+5)}{(6+7)} =$$

#### **NEGATIVE NUMBERS**

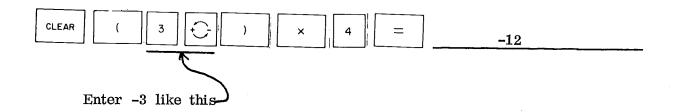
My math book tells me that

$$(-3) \times 4 = -12$$

$$3 \times (-4) = -12$$

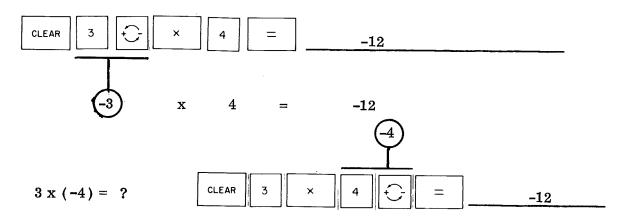
$$(-3) \times (-4) = 12$$

But does the SCIENTIST know? Let's find out.

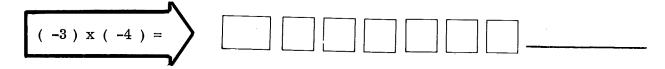


You have probably guessed that pressing the SCIENTIST to change the sign of the number in the DISPLAY from + to - or from - to +.

Another way - try it!



Your turn - fill in the keys below, then do it on the calculator and write in the answer.



#### VERY LARGE NUMBERS

The Gross National Product (GNP) of the U.S. is about 1 trillion dollars.

1 Trillion = 
$$1,000,000,000,000 = 1 \times 10^{12}$$

The population of the U.S. is about 200 million people.

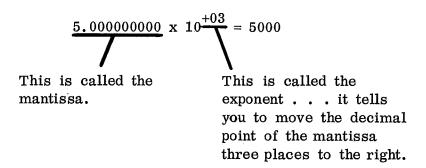
200 Million = 
$$200,000,000 = 200 \times 10^6$$

If we divide the GNP by the population, we get the GNP per person or GNP per capita.

Lazy? Error prone? Use the calculator!

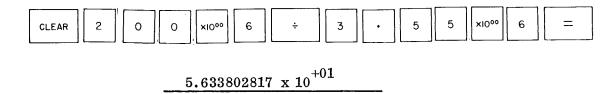
The answer in the display is  $+5.000000000 \times 10^{+03}$ 

In every day notation, the result is \$5000 per person.



The land area of the U.S. is about 3.55 x  $10^6$  square miles.

How many people per square mile? Simple - divide the number of people (200 million ) by the number of square miles (3.55  $\times$  10<sup>6</sup>).

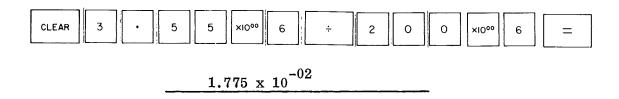


Let's change that answer to everyday notation.

$$5.633802817 \times 10^{+01} = 56.33802817$$

In other words, about 56 people per square mile.

Turn the problem around. How many square miles per person?



This time, the exponent is negative. It tells us to move the decimal point of the mantissa to the left.

1.775 x 
$$10^{-02}$$
 = .01775 square miles per person. We had to add a zero

What is 1.2345 x  $10^{-3}$  in everyday notation?

What is 1.2345 x 10<sup>7</sup> in everyday notation?

#### THE CROWDED EARTH

#### TOO MANY PEOPLE

The population of the earth (1970) is about 3.5 billion people.

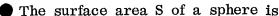
3.5 Billion = 
$$3.5 \times 10^9$$

If the present growth rate persists, the population will  $\underline{\text{double}}$  every 35 years. In this event, what will the population be in 350 years (in the year 2320)?

CLEAR				
3		5 x10°° 9	Start with 3.5 billion pe	eople in 1970,
×	2		double it	(year 2005)
×	2		and double that	(year 2040)
×	2		and double again	(year 2075)
×	2		and again	(year 2110)
×	2		and again	(year 2145)
×	2		and	
×	2		so	
<b>×</b> .	2		on	
×	2		until w	e reach
×	2		the year 2320	
		3.584 x 10 <sup>12</sup>	The answer is	too many people!

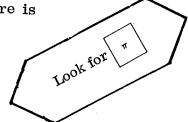
All those people must have a place to live. Let's suppose they live on the land surface of the earth. What is the land surface of the earth? I don't know - but I do know this:

- The earth is approximately a sphere in shape.
- Its radius is about 4000 miles.

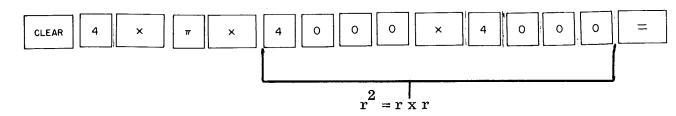


$$S = 4\pi r^2$$

where r is the radius.

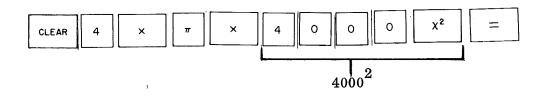


Let the calculator do it!



Did you get 201061929.8 square miles? Hope so.

Let's sneak in a new key. This one: | x²

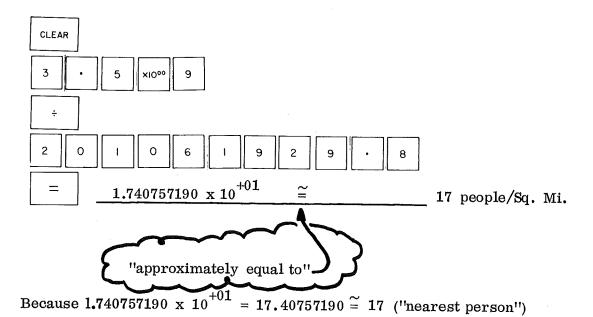


Did you get 201061929.8 square miles?

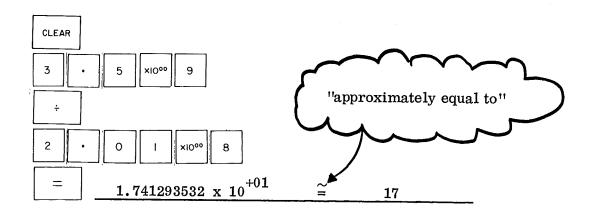
Now you can compute the number of people per square mile. But wait! I computed the total surface area of the earth, land and sea. The land area is about 29% of the total area (I think).

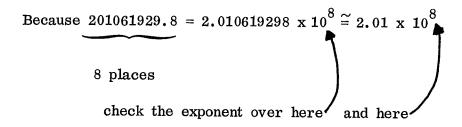
What is the land area of the earth?

Let's compute the number of people per square mile of earth surface, land and sea, in 1970.



Since we are satisfied with an approximate result, we could have done it like this.



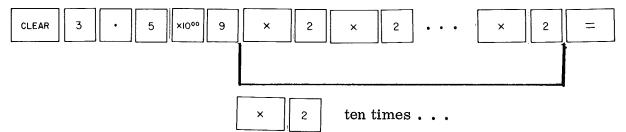


Your turn. On Page 10, did you get 58307959.64 miles for the land surface of the earth? If you didn't, try again. In any event, use our result for the following.

Question	For 1970, how many people per square mile
	of land surface on the earth?
Question	For the year 2320, how many people per
	square mile on the surface of the earth,
	land and sea?
	Land surface only?
Question of gr	eat importance to your descendants.
	opulation continues to double every 35 years, how many will there be 700 years from 1970 (in the year 2670)?
	Your answer:
How ma	any people in 3020 (1050 years from 1970 )?
	Your answer:
How main 3020	any people per square mile of earth surface, land and sea,
	Your answer:
	any people per <u>square yard</u> ?! (There are 1760 yards mile 1760 <sup>2</sup> square yards in a square mile.)
	Your answer: people per square yard.

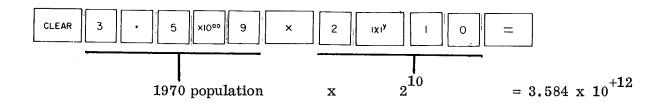
#### COMPUTER POWER

Remember how we computed the predicted world population in the year 2320 (assuming the population doubles every 35 years).



In other words, the population in 2320 is

Look for | IXIY Use it, below.



But what if the population continues to double every 35 years (dreadful thought!). What will it be in the year 2670.

$$2670 - 1970 = 700 = 20 \times 35$$
 ( 20 doublings )



But let's just call it 3.67 x 10<sup>15</sup> people.

Your turn . . . what will the population be in the year 3020?

My World Almanac tells me that the mass of the earth is six sextillion, 588 quintillion tons.

6,588,000,000,000,000,000,000 tons.

We can also write it as

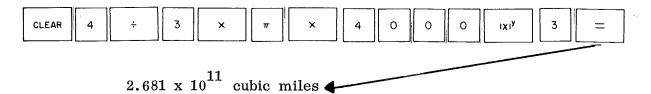
$$6588 \times 10^{18}$$
 or  $6.588 \times 10^{21}$  short tons.

One ton is 2000 pounds. The mass of the earth is

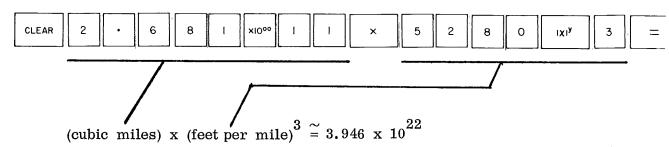
Heavy! But let's check it out. The earth is nearly a sphere and the volume of a sphere is

$$V = \frac{4}{3} \pi r^3$$

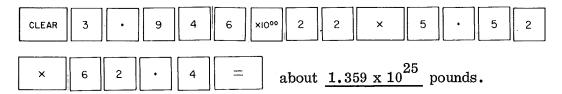
where  $\underline{r}$  is the radius. The radius of the earth is about 4000 miles. So the volume of the earth is about



Let's change it to cubic feet.



The mass of one cubic foot of earth, on the average, is 5.52 times the mass of one cubic foot of water. The mass of one cubic foot of water is 62.4 pounds. The mass of the earth?



WORLD ALMANAC

 $1.3176 \times 10^{25}$  lbs.

ME AND THE SCIENTIST  $1.359 \times 10^{25}$  lbs.

Not bad! We are a little high. Why? For one thing, the earth is not quite a sphere. The equatorial diameter is 7908 miles and the polar diameter is 7882 miles. Therefore,

Equatorial radius = 3959 miles Polar radius = 3941 miles

Average radius =  $(3959 + 3941) \div 2 = 3950$  miles

Your turn . . . redo our calculations using 3950 miles as the radius of the earth. What do you get for the mass of earth?

YOU AND THE SCIENTIST
\_\_\_\_\_\_pounds

Now convert your answer to tons. \_\_\_\_\_\_tons.

Try these.	
Enter 12345 CLEAR 2 3 4	5
Then press =	+1.23450000 x 10 <sup>+04</sup>
You have converted 12345 to scientific notation	tion.
Now find the ☐ key. Press it twice.	
The display should now read	+0000012345.
You have converted $+1.234500000 \times 10^{+04}$ b examples follow.	ack to standard notation. More
CLEAR . O O I 2 3 ×10°°	+1.230000000 x 10 <sup>-03</sup>
DON'T CLEAR - press DEG ● DEG ● RAD DEG ● RAD	+000000.00123
Try this program (sequence of steps) for ea	ch of these numbers.
STEP 1. CLEAR	.1
STEP 2. Enter the number.	.001
STEP 3.   x10°°   =	.0001
STEP 4. Read the display.	10 Do you see 100 a pattern?
STEP 5. DEG DEG DEG ARAD	1000 10000
STEP 6. Read the display.	
PARTING SHOT. If a snail slithers one it take the snail to slither completely are equator? (Assume that the snail can slither snail can slither than the snail slithers one it takes the snail to slither completely are equator?	ound the earth following the
seconds da	ys years



#### INTERLUDE

#### FUNCTION MACHINE

On the left side of the keyboard, find the following keys.

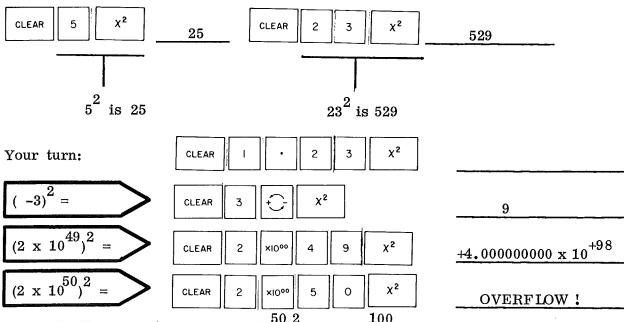
 $X^2$   $\sqrt{x}$   $\frac{1}{x}$ 

Each of these keys tells the SCIENTIST to compute a function of the number in the display and return the result to the display. We have already used the

key, so let's recall what it does.

compute the square of the number in the display and put the result into the display.

Do it!



OVERFLOW occurs because  $(2 \times 10^{50})^2 = 4 \times 10^{100}$  is too big. The SCIENTIST signals that some problem has occurred by blinking.

+9.999999999 x 10 <sup>+99</sup>

Simply press | CLEAR | and do an

and do another problem.



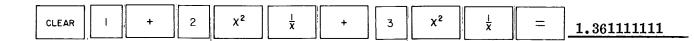
Let's check out a new key. This one $\begin{bmatrix} \frac{1}{X} \end{bmatrix}$
compute the <u>reciprocal</u> of the number in the display and return the result to the display.
Try it!  CLEAR 2 $\frac{1}{x}$ .5  CLEAR 3 $\frac{1}{x}$ .333333333333333333333333333333333333
Exactly Well, almost
Looking for trouble? Try this $\left[\begin{array}{c c} LEAR \end{array}\right]$
The number 0 does not have a reciprocal $\frac{1}{0}$ is not defined.
Let's use it.
1 foot = 0.3048 meter
CLEAR $\cdot$ 3 0 4 8 $\frac{1}{x}$ 3.280839895
1 meter = 3.280839895 feet $=$ 3.281 feet
1 pound, avoirdupois = 453.59237 grams
$\begin{bmatrix} CLEAR & 4 & 5 & 3 &                          $
$2.204622622 \times 10^{-03}$
1 gram = $2.204622622 \times 10^{-03} \approx 0.002205$ lbs.
YOUR TURN
1 gallon (U.S.) = 3.785 liters

CLEAR $5$ $\frac{1}{x}$ $\times$ $3$ $\cdot$ $7$ $8$ $5 = .757$
Of course, you could have done it like this
CLEAR 3 · 7 8 5 ÷ 5 = .757
But, after <u>all</u> , we are discussing the $\frac{1}{x}$ key.
How many liters in a quart?
CLEAR 4 $\frac{1}{x}$ $\times$ 3 $\cdot$ 7 8 5 = .94625
A liter is very nearly a quart. In fact, one liter is (if you haven't pressed CLEAR or CLEAR DISPLAY)
1.05680317 QUARTS
But if you had already pressed CLEAR or CLEAR DISPLAY
CLEAR
Computing power! Try these.
$\frac{1}{2} + \frac{1}{3} + \frac{1}{4} = ?$
CLEAR 2 $\frac{1}{X}$ + 3 $\frac{1}{X}$ + 4 $\frac{1}{X}$ = 1.083333333
$1 - \frac{1}{2} + \frac{1}{3} - \frac{1}{4} = ?$
CLEAR $\begin{bmatrix} 1 \\ - \end{bmatrix}$ $\begin{bmatrix} 2 \\ \frac{1}{X} \end{bmatrix}$ $\begin{bmatrix} 1 \\ X \end{bmatrix}$ $\begin{bmatrix} 1 \\ X \end{bmatrix}$ $\begin{bmatrix} - \\ 4 \end{bmatrix}$ $\begin{bmatrix} \frac{1}{X} \\ X \end{bmatrix}$ $\begin{bmatrix} - \\ 4 \end{bmatrix}$
.583333333

Suppose you wanted to compute  $\frac{1}{x^2}$  for some number x.

Because 
$$\frac{1}{x^2} = \left(\frac{1}{x}\right)^2$$

$$1 + \frac{1}{2^2} + \frac{1}{3^2} = ?$$



Your turn - check our work - right or wrong?

$$1 - 1/2 + 1/3 - 1/4 + 1/5 - 1/6 + 1/7 - 1/8 + 1/9 = .7456349206$$

$$1 + 1/2^2 + 1/3^2 + 1/4^2 + 1/5^2 + 1/6^2 + 1/7^2 + 1/8^2 + 1/9^2 = 1.539767731$$

$$1/3^2 + 1 = 1.1111111111$$
  $1/3^2 + 4^2 = .0625$ 

Still your turn - fill in the missing keystrokes.
$\begin{bmatrix} \frac{1}{7^2} - \frac{1}{5^2} = \\ -\frac{1}{5^2} \end{bmatrix}$
CLEAR
$\left[ \frac{1}{7^2 - 5^2} \right] =$
Two ways to compute $\frac{1}{2+3}$
CLEAR 2 + 3 = $\frac{1}{x}$
CLEAR $\left \begin{array}{c ccccc} & 2 & + & 3 & \end{array}\right $
Two ways to compute $(3 + 4)^2$
$\begin{array}{ c c c c c c c c c c c c c c c c c c c$
CLEAR ( 3 + 4 ) X <sup>2</sup> 49
* REMEMBER ******************************
*
compute the square of the number that is in the display  at the time that you press the key.

compute the reciprocal of the number that is in the display \*

\*

Another function key

√x`

√x`

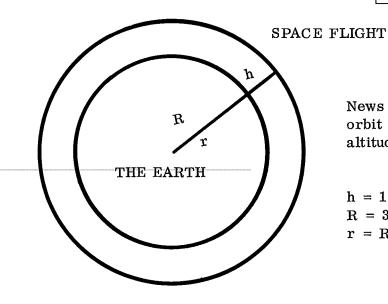
compute the square root of the number in the display and put the result into the display.

CLEAR 9 √X

3 CLEAR

2 √x

1.414213562



News flash! Snoopy is in orbit around the earth at an altitude (h) of 1000 miles.

h = 1000 miles

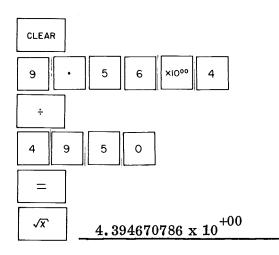
R = 3950 miles

r = R + h = 4950 miles.

In order to stay in his circular orbit 1000 miles above the earth, Snoopy must maintain a speed of

$$v = \sqrt{\frac{9.56 \times 10^4}{r}}$$
 miles per second

What is Snoopy's speed?



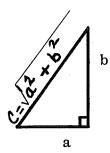
What is Snoopy's speed in miles per hour?

= 4.39 miles per second

Compute Snoopy's speed if he maintains a circular orbit 2000 miles above the earth's surface (r = 5950)

miles/second

#### **PYTHAGORAS**

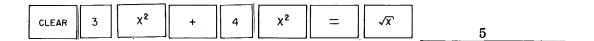


We start with a right triangle.

Here is one way to do it.



and another way



and still another way



but we recommned this way, using a new key.

CLEAR 3 
$$\sqrt{x^2+y^2}$$
 4 = 5

Try it . . . complete the table.

a b	С	
2 5		
. 1		

#### MIXED BAG

Pick any problem . . . solve it in at least two <u>different</u> ways. For example, here are three different ways to evaluate

$$\sqrt{p^2 + q^2 + r^2}$$

for p = 3, q = 4 and r = 5.

(1) CLEAR 3 
$$X^2$$
 + 4  $X^2$  + 5  $X^2$  =  $\sqrt{x}$ 

(2) CLEAR 3 
$$\sqrt{x^2+y^2}$$
 4 =  $x^2$  + 5  $x^2$  =  $\sqrt{x}$ 

$$(3) \quad \boxed{\text{CLEAR}} \quad \boxed{3} \quad \boxed{\sqrt{\chi^2 + y^2}} \quad \boxed{4} \quad \boxed{\sqrt{\chi^2 + y^2}} \quad \boxed{5} \quad \boxed{=}$$

All three methods give the same answer: +7.071067812

**PROBLEMS** 

(1) 
$$\sqrt{\sqrt{\frac{1}{2}}}$$
 (2)  $\frac{1}{2 + \frac{1}{3 + 1/4}}$  (3)  $((1 + 2^2)^2 + 3^2)^2$ 

If you pick one of the following, do it first using our values then do it again using your data.

(6) 
$$a^2 + b^2 + c^2$$
 for  $a = 1$ ,  $b = 2$ ,  $c = 3$ 

(7) 
$$\frac{1}{\sqrt{1-\frac{v^2}{2}}}$$
 for  $v = 179000$ ,  $c = 186000$ 

#### A PROBLEM OF INTEREST

#### GROWING PAINS

Let's start in "year 0" with a population of  $P_0$  people and assume that the population increases by 1% each year. Let  $P_1$  be the population at the end of year 1,  $P_2$  be the population at the end of year 2,  $P_3$  be the population at the end of year 3 and so on.

What is the population at the end of n years?

Remember - the population increases by 1% <u>each year</u>. Like this. (If you can't follow the algebra - don't worry - simply use the formulas near the bottom of the page.)

$$P_{1} = P_{0} + P_{0}(.01) = P_{0}(1 + .01)$$

$$P_{2} = P_{1} + P_{1}(.01) = P_{1}(1 + .01) = P_{0}(1 + .01)^{2}$$

$$P_{3} = P_{2} + P_{2}(.01) = P_{2}(1 + .01) = P_{0}(1 + .01)^{3}$$

$$\vdots$$

$$\vdots$$

$$P_{n} = P_{0}(1 + .01)^{n} \xrightarrow{n \text{ years}}$$

percent increase per year initial population

population at end of n years

If the growth rate is 2% per year, then

$$P_n = P_0(1 + .02)^n$$

and if the growth rate is r % per year,

$$P_n = P_0(1 + \frac{r}{100})^n$$

Do it for $P_0 = 1000$ people, $r = 1\%$ and $n = 10$ years.
$P_{10} = 1000(1 + .01)^{10} = 1000(1.01)^{10}$
CLEAR
We got 1104.622125 people.
Let's call it about 1105 people.
You do it for $P_0 = 1000$ people, $r = 1\%$ and $n = 20$ years. (Show the keys.)
Answer please (to the nearest person)
Another problem for you and the TEKTRONIX SCIENTIST. Do it for $P_0$ = 1000 people, $r$ = 2% and $n$ = 40 years.
Your answer? More than double the initial population!
Once more $P_0 = 3 \times 10^9$ people $P_0 = 2\%$ $P_0 = 99$ years
Answer? Approximations cheerfully accepted

#### HOW LONG TO DOUBLE?

Initial population: P

Double it  $\longrightarrow$  2P<sub>0</sub>

How long does it take at r% increase per year? In other words what is the value of n such that

$$P_n = P_0 (1 + \frac{r}{100})^n = 2P_0$$

It must happen when

$$(1 + \frac{r}{100})^n = 2$$

Problem: Given r, find n.

Solution: Use the BRUTE FORCE METHOD with the help of our

friendly TEKTRONIX calculator.

Guess a lot.

Try out each guess.

Think about the result of each guess.

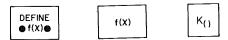
Use each result to help make a better guess.

How many years (what is n?) if r = 1%?

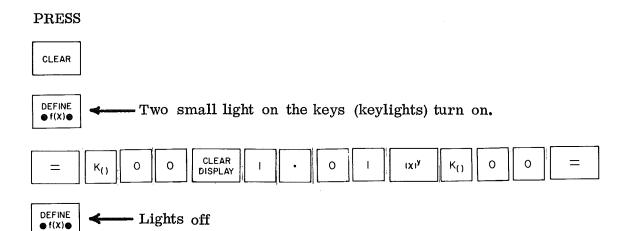
Gamble: Try n = 30 years.
CLEAR     O
Too small (less than 2). Try again n = 100 years.
CLEAR     O               O   O   = 2.704813829
Too big (more than 2). Let's try n = 80.
CLEAR     O
Still too big. Try $n = 60$ .
CLEAR     .   O
A little too small. Try $n = 70$ .
CLEAR     .   O
Right on! But to make sure, try $n = 69$ .
n = 69
Your final choice: $n = 69$ or $n = 70$ ?
circle it

#### THERE IS ALWAYS A BETTER WAY

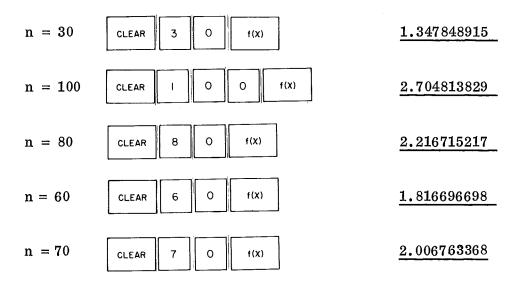
You and the SCIENTIST have worked diligently solving problems. But you have worked too hard . . . the SCIENTIST can do much more of the work. Find these keys.



Recall your work on Page 28. Think about all those buttons you pressed . . . then try this.



We have defined a function. Now let's use the function.



We defined the function

$$f(n) = 1.01^n$$

Then we evaluated the function for five values of n.

- $\bullet$  If n = 30, then f(n) = 1.347848915
- $\bullet$  In other words, f(30) = 1.347848915
- Using the same type of notation

$$f(100) = 2.704813829$$

$$f(80) = 2.216715217$$

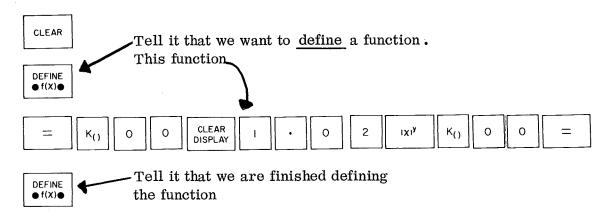
• Your turn

$$f(60) = f(70) =$$

If we change the yearly growth rate to 2%, we get a new function.

$$f(n) = 1.02^{n}$$

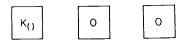
Define it for the SCIENTIST



The function  $f(n) = 1.02^n$  is now defined. You use it to find the doubling time.

Doubling time is \_\_\_\_\_ years.

In case you are wondering about



be patient . . . all will be revealed, beginning on Page 33.

But now we have work for you and the SCIENTIST. Complete the following table.

ANNUAL PERCENT INCREASE	DOUBLING TIME (YEARS)
1	70
2	
3	
4	
5	

Having defined a function, we can use the key in the same way that we used

$$X^2$$
  $\sqrt{X}$   $\frac{1}{X}$ 

For example, let's define the function,

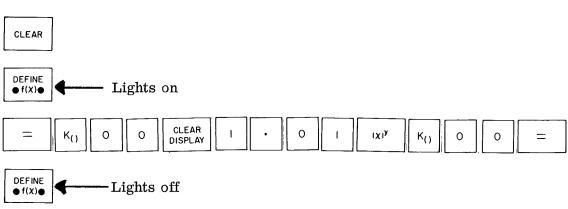
$$f(n) = 1.01^n$$

and then use it to compute the population at the end of n years if we start with an initial population  $P_0$  and have an annual increase of 1%.

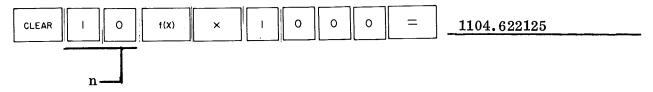
$$P_n = P_0 \times 1.01^n = 1.01^n \times P_0$$
Here is  $f(n)$ 

Let's try it for  $P_0 = 1000$  people and several values of n.

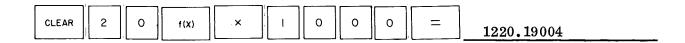
First, define the function  $f(n) = 1.01^n$ .



Try it for  $P_0 = 1000$  people and n = 10 years.



Again for  $P_0 = 1000$  people and n = 20 years.



Once more for  $P_0 = 3 \times 10^9$  people and n = 70 years.

CLEAR 7 0 
$$f(x)$$
  $\times$  3  $x | 000$  9 =  $6.020290104 \times 10^{+09}$ 

If 
$$P_0 = 2000$$
 and  $n = 50$ , what is  $P_n$ ?

The above results hold for r = 1%. If we want to do similar calculations for r = 2%, we define an appropriate function for the SCIENTIST. This one

$$f(n) = 1.02^n$$

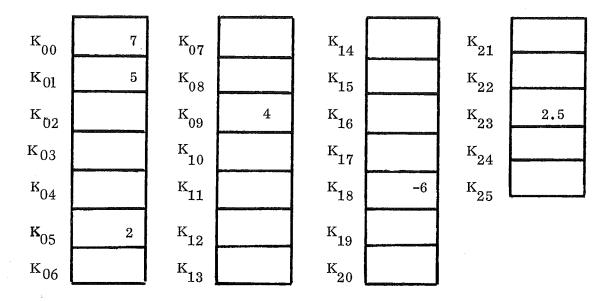
Do it, then complete the following table. We want  $P_n$  give to the nearest person.

P <sub>0</sub>	n	P <sub>n</sub>
1000 1000 3 x 10 <sup>9</sup> 3 x 10 <sup>9</sup> 3 x 10	10 20 35 70 99	

# THE MYSTERIOUS MR K

#### LITTLE BOXES

Deep down inside the SCIENTIST are 26 little boxes. Each box has a name, a label. Here they are.



26 boxes labelled K<sub>00</sub> through K<sub>25</sub>

Each box can contain one number at any one time. We have already stored numbers in some of the boxes.

We put 7 in box  $K_{00}$ 

We put 5 in box  $K_{01}$ 

What number is in  $K_{05}$ ? \_\_\_\_\_ in  $K_{09}$ ? \_\_\_\_\_

-6 is in box \_\_\_\_ and 2.5 is in box \_\_\_\_

Your turn. Take pencil in hand and

 $8 = K_{07}$ 

(put 8 into box K<sub>07</sub>)

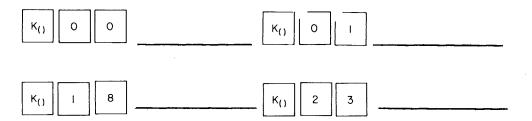
 $7.3 = K_{25}$ 

(put 7.3 into box  $K_{25}$ )

Let's store numbers in boxes in the TEKTRONIX SCIENTIST's memory.

• Put 7 into K<sub>00</sub> CLEAR K() DISPLAY done! • Put 5 into K<sub>01</sub> CLEAR K() done! DISPLAY ● Put -6 into K<sub>18</sub> CLEAR K() DISPLAY done! • Put 2.5 into K<sub>23</sub> CLEAR 5 K() done! DISPLAY

Then let's read them out (into the display). You press the keys and record the result (in the display).

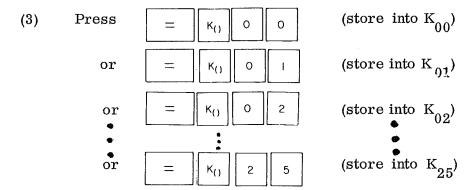


The numbers are still stored in  $K_{00}$ ,  $K_{01}$ ,  $K_{18}$  and  $K_{23}$ . The readout process does not destroy them. To convince yourself of this fact, read them out again.

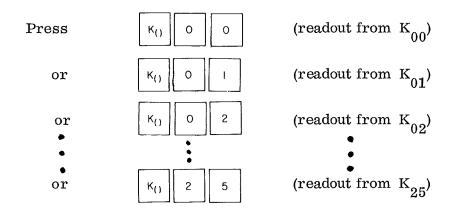
### TO STORE A NUMBER



(2) Enter your number into the display.



### TO READ OUT A NUMBER



When you store a number into a box, the previous content of the box is erased.

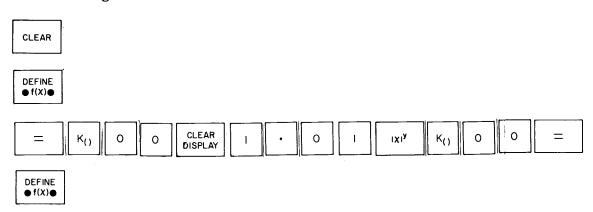
When you read out a number from a box the number is  $\underline{not}$  erased . . . it is still in the memory location.



On Page 29, we defined a function

$$f(n) = 1.01^n$$

Here it is again.



# To use the function.

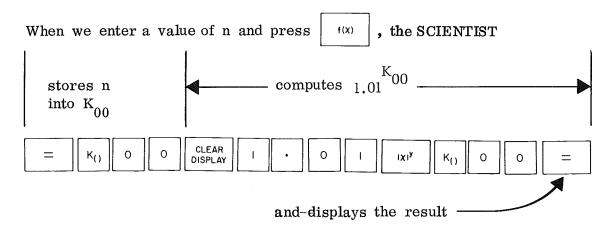
- (1) Press CLEAR Or CLEAR DISPLAY
- (2) Enter the value of n.
- (3) Press f(x)
- (4) Read the value of 1.01<sup>n</sup> in the display.

For example, suppose n = 25.



Again for n = 99.





Since the value of n is stored in  $K_{00}$ ,

$$_{1.01}^{K_{00}} = 1.01^{n}$$

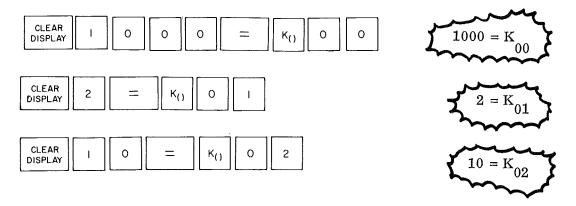
Let's expand the problem.

If we start with an initial population  $\mathbf{P}_0$  and the population increases  $\mathbf{r}\%$  per year for n years the final population is

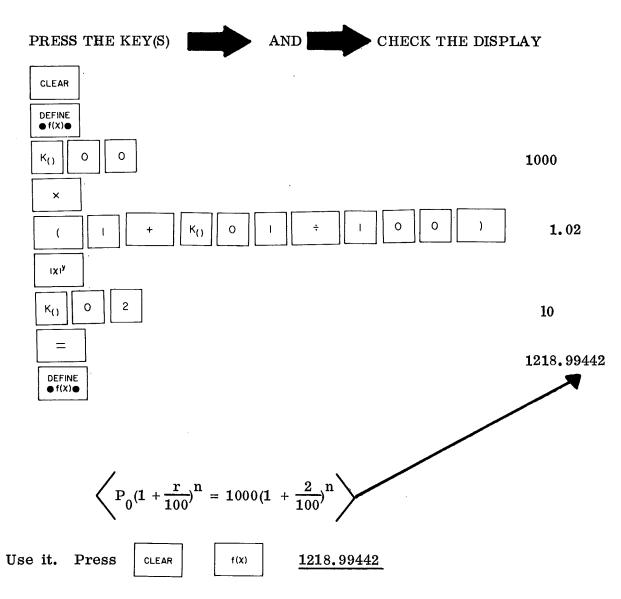
$$\left(P_{n} = P_{0}(1 + \frac{r}{100})^{n}\right)$$

Try it for  $P_0 = 1000$  people, r = 2% and n = 10 years.

FIRST, enter  $P_0$  into  $K_{00}$ , r into  $K_{01}$  and n into  $K_{02}$ .



Then, define the function,  $P_n = P_0(1 + \frac{r}{100})^n$ .



In other words, if we start with an initial population of 1000 people and the population increases 2% per year for 10 years, the final population is about 1219 people.

But what if  $P_0 = 1000$ , r = 2% and n = 20? Simply change n.

CLEAR DISPLAY	2	0	=	κ()	0	2	
• . • . • .	1 1	1 1	1 1	1 '' 1	1	il l	

Then press

f(X)

The answer is 1485.947396

Call it 1486 people.

Remember . . . the value of P  $_0$  is in  ${\rm K}_{00}$  the value of r is in  ${\rm K}_{01}$  the value of n is in  ${\rm K}_{02}$ 

Complete the table.

P <sub>0</sub>	r	n	P n
1000	2	30	
1000	2	40	
1000	3	10	
1000	3	20	
1000	3	30	
3.5 x 10 <sup>9</sup>	1	10	
3.5 x 10 <sup>9</sup>	1	20	

Oh yes, you can use the same function to do compound interest calculations.

For example. \$100 at 6% per year for 5 years.

CLEAR DISPLAY  $\begin{bmatrix} 1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} \kappa_{()} & 0 & 0 \end{bmatrix}$  Principal in  $K_{00}$ .

CLEAR DISPLAY  $\begin{bmatrix} 6 & = & \kappa_{()} & 0 \end{bmatrix}$  Interest rate in  $K_{01}$ .

CLEAR DISPLAY  $\begin{bmatrix} 5 & = & \kappa_{()} & 0 \end{bmatrix}$  Number of years in  $K_{02}$ .

Then press f(x) The answer is \$133.8225578

Round it to the nearest penny . . . . . \$133.82

Now try \$100 at 6% per year, compounded monthly, for 5 years. For this case,  $r = 6 \div 12 = .5\%$  per month and  $n = 12 \times 5 = 60$  months.

CLEAR DISPLAY 6 0 =  $K_{(1)}$  0 1 Change r.

Run it. Press f(x) Answer 134.8850152

\$100 at 6% per year compounded <u>yearly</u> for 5 years

**\$133.82** 



\$100 at 6% per year compounded monthly for 5 years. (60 months)

\$134.89

# MONEY PROBLEMS

#### REPAYING A LOAN

Suppose we borrow \$1000 at 9% per year interest rate and repay it in 5 equal yearly payments. How much do we pay each year?

First, we need a formula.

$$R = \frac{Pi(1 + i)^{N}}{(1 + i)^{N} - 1}$$

In the formula,

P = principal (amount borrowed)

i = interest rate, per payment period, expressed in decimal form.

N = number of equal payments.

R = repayment amount, yearly.

For our case,

$$P = \$1000$$

i = .09 (9% in decimal form)

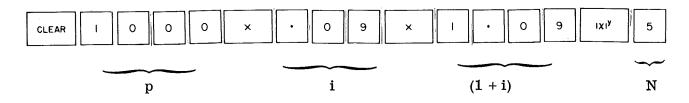
N = 5

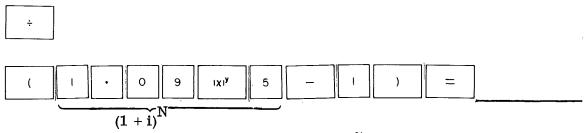
(5 yearly payments)

Use the SCIENTIST to compute R (try it yourself).

$$R = \frac{1000 \times .09 \times (1 + .09)^{5}}{(1 + .09)^{5} - 1} = \frac{1000 \times .09 \times 1.09^{5}}{(1.09^{5} - 1)}$$

\$257.09 (rounded to the nearest penny) If you didn't get 257.09, try this.





We shop around and obtain a lower interest rate of 8% per year (.08 in decimal form).

$$\bullet$$
 P = 1000, i = .08, N = 5. What is R?

Next, try 7%.

$$\bullet$$
 P = 1000, i = .07. N = 5. What is R?

We may decide to take an 8% interest rate, but repay the loan in 7 years instead of 5.

$$\bullet$$
 P = 1000, i = .08, N = 7. What is R?

For each of the four cases discussed so far, how much do we pay in all? (Yearly payment x number of payments.)

(1) 
$$i = .09, N = 5.$$
 Total =

(2) 
$$i = .08, N = 5.$$
 Total =

(3) 
$$i = .07, N = 5.$$
 Total =

(4) 
$$i = .08, N = 7.$$
 Total =

#### LET'S AUTOMATE

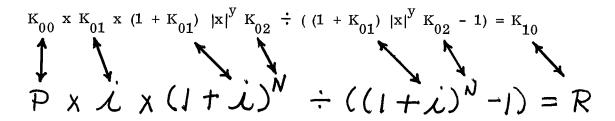
We'd like to explore the loan repayment problem more thoroughly, but we want the SCIENTIST to do more of the work. So we'll define a function so that we can enter the values of P, i and N, then press - f(x) - and the SCIENTIST will compute R. We'll start by assigning K registers for P, i, N and R.

GIVEN VALUES: 
$$P = K_{00}$$
,  $i = K_{01}$  and  $N = K_{02}$   
COMPUTED VALUE:  $R = K_{10}$ 

Now our function is

$$R = \frac{Pi(1+i)^{N}}{(1+i)^{N}-1} = \frac{K_{00}K_{01}(1+K_{01})}{(1+K_{01})^{K}02-1} = K_{10}$$

But we must rearrange it in more SCIENTIST - like notation.



Do you understand our shorthand?

and so on.

Well, we tried it, but it didn't work. Look at the function again.

$$K_{00} \times K_{01} \times (1 + K_{01}) |x|^{y} K_{02} \div ((1 + K_{01}) |x|^{y} K_{02} - 1) = K_{10}$$
Here is the trouble

The TEKTRONIX SCIENTIST does not permit parentheses to be <u>nested</u> in this manner. To be on the safe side, never use two or more left-hand parentheses [ (] consecutively. And don't use two or more right-hand parentheses [ ) ] consecutively. (But for exceptions, see THE TEKTRONIX SCIENTIST 909 O PERATING MANUAL).

CD

means

Let's do it a different way. Like this:

(1) 
$$K_{00} \times K_{01} \times (1 + K_{01}) |x|^{y} K_{02} = K_{03}$$

(2) CD 
$$(1 + K_{01}) |x|^{y} K_{02} - 1 = K_{04}$$

(3) 
$$K_{03} \div K_{04} = K_{10}$$

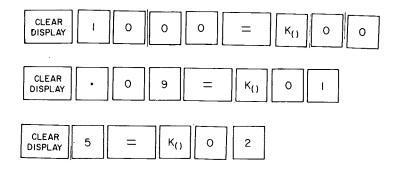
Did you follow? Here's what we did.

(1) Computed the value of 
$$K_{00}K_{01}(1 + K_{01})^{02}$$
 and put it into  $K_{03}$ .

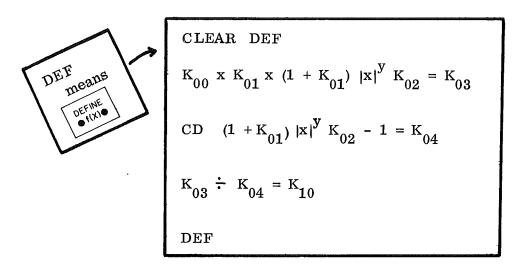
(2) Computed the value of 
$$(1 + K_{01})^{02}$$
 - 1 and put it into  $K_{04}$ 

(3) Number in  $K_{03}$  : number in  $K_{04}$  = final result. Put it into  $K_{10}$  and into the display.

Now . . . enter the given data.



Then define the function.



Try it. Press

Then do these. (Don't forget the CD's.)

$$\bullet$$
 1000 =  $K_{00}$ , .08 =  $K_{01}$ , 5 =  $K_{02}$ 

● 1000 = 
$$K_{00}$$
, .07 =  $K_{01}$ , 5 =  $K_{02}$ 

$$\bullet$$
 25000 =  $K_{00}$ , .075 =  $K_{01}$ , 30 =  $K_{02}$ 

Cut loose! Enter your values and press f(x)

$$= K_{00},$$
  $= K_{01},$   $= K_{02}$ 

# SAME FUNCTION . . . ANOTHER WAY

Lest you forget . . . there's always another way.

CD 
$$1000 = K_{00}$$
 CD  $.09 = K_{01}$  CD  $5 = K_{02}$ 

CLEAR DEF

$$(1 + K_{01}) |x|^{y} K_{02} = K_{03}$$

$$K_{00} \times K_{01} \times K_{03} \div (K_{03} - 1) = K_{10}$$

DEF

Press f(x) <u>257.092457</u>

Did you follow? When you press - f(x) -, the SCIENTIST evaluates (1 + i) saves it, then uses it twice in computing the final result. This method requires fewer steps than the one on the preceding page.

- But suppose we want to pay in equal monthly installments, or quarterly installments, or semi-annual installments.
- And, we prefer entering the value of i as 9 instead of .09, or as 7.5 instead of .075 and so on.

First, the problem of entering i. Easy

CD 
$$1000 = K_{00}$$
 CD  $9 = K_{01}$  CD  $5 = K_{02}$ 

CLEAR DEF

$$K_{01} \div 100 = K_{04}$$

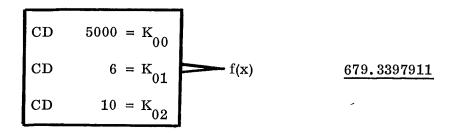
CD  $(1 + K_{04}) |x|^{y} K_{02} = K_{03}$ 

$$K_{00} \times K_{04} \times K_{03} \div (K_{03} - 1) = K_{10}$$

DEF

Compare the above with its counterpart on Page 46 and underline  $\underline{all}$  differences.

Try the new program for P = \$5000, i = 6%, N = 10 years.



We pay \$679.34 per year.

$$P = $3500, i = 6 3/4\%, N = 12 years?$$

But we want to borrow \$10000 for 20 years at 9% per year and repay it with equal monthly payments. For this example,

$$P = \$10000$$
  
 $i = 9\%$  per year = .75% per month  
 $N = 20$  years =  $20 \times 12 = 240$  months.

CD 
$$10000 = K_{00}$$
  
CD  $.75 = K_{01}$   
CD  $240 = K_{02}$   $f(x)$   $89.97259562$ 

My monthly payment is \$89.97.

Again 
$$P = $10000$$

$$i = 8.3\% \text{ per year}$$

$$N = 7 \text{ years}$$

Watch carefully.

CD 
$$10000 = K_{00}$$

CD  $8.3 \div 12 = K_{01}$ 

CD  $7 \times 12 = K_{02}$ 
 $f(x)$ 

157.36

Your turn. P = \$3600, i = 7.59% per year, N = 23 years.

Your monthly payment?

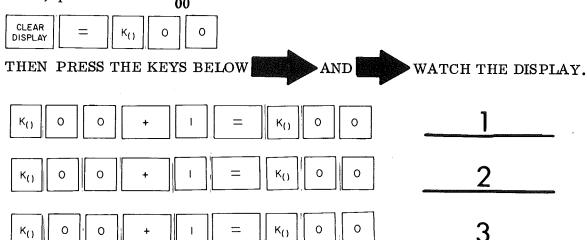
Does all this give you an idea for an original program designed by you?

# NUMBER PATTERNS

1, 2, 3, . . .

Teach the SCIENTIST to count. Follow our directions.

First, put zero into K<sub>00</sub>.

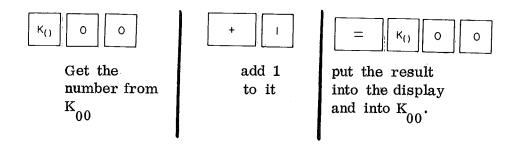


and so on for as long as you wish!

Each time you press the keys

$$\left[\begin{array}{c|cccc} \kappa_{(1)} & O & O \end{array}\right] + \left[\begin{array}{c|cccc} I & & & & \\ & & & & \\ \end{array}\right] = \left[\begin{array}{c|cccc} \kappa_{(1)} & O & O \end{array}\right]$$

you cause the SCIENTIST to increase the content of  $K_{00}$  by 1. Like this:



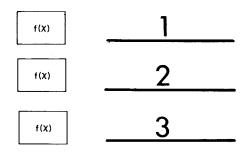
Let's make it more automatic.

ļ	CLEAR	•	DEFINE ● f(X)●	κ()		0		0	+	ı	=	κ()	0	0	DEFINE ● f(X)●
	l 1			1	1 1		! ]		1						

Put zero (0) into  $K_{00}$ .

$\begin{array}{c c} CLEAR \\ DISPLAY \end{array} = \begin{array}{c c} K_{(1)} & O & O \end{array}$	
--	--

Then watch the display and press (XX) several times.

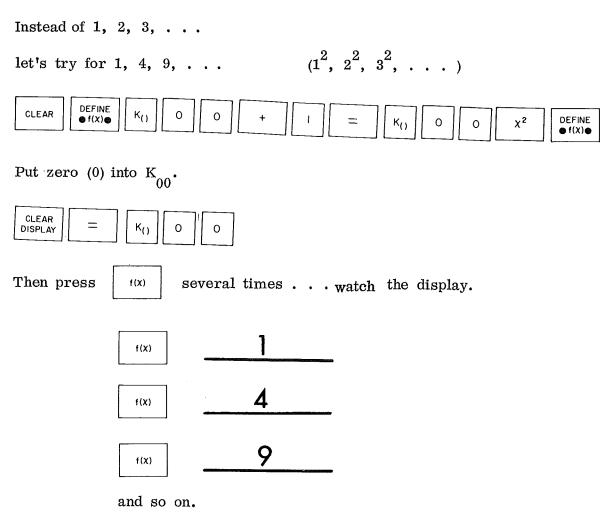


and so on!

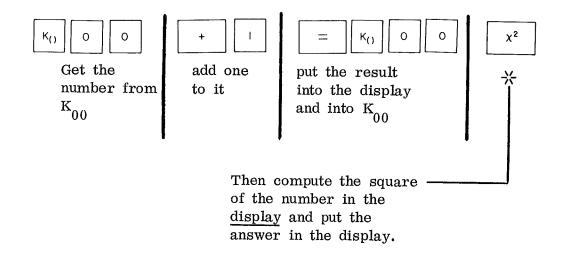
Again . . . put zero into  $K_{00}$ , then watch the display and press - f(x) - several times. All together now: 1, 2, 3, 4, 5, . . .

# EXPERIMENT!

Instead of putting zero into K<sub>00</sub>, try some other number . . . a number chosen by you.



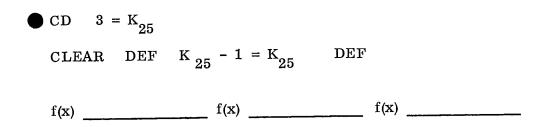
Each time you press the - f(x) - key, the SCIENTIST does the following.

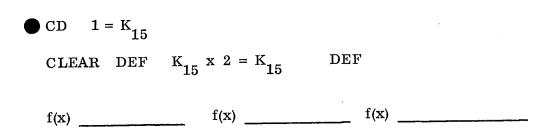


# GUESS . . . THEN TRY IT!

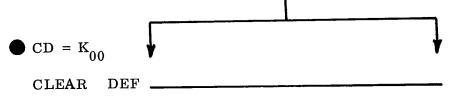
For each problem, guess at the first three results \*\*\* write them down \*\*\* then run the problem on the SCIENTIST. If your guesses are correct, congratulate yourself. Otherwise...

$lue{\mathbf{CD}} = \mathbf{K}_{00}$	)			
CLEAR	DEF	$K_{00} + 2 = K_{00}$	DEF	
f(x)		f(x)	_ f(x)	





Then complete this one - write in the function between DEF and DEF. Here





# THE OLD CHESS BOARD PROBLEM

We found the following on Page 173 of <u>Mathematics and the Imagination</u> by Edward Kasner and James Newman. (Published by Simon and Schuster, New York.) \*\*

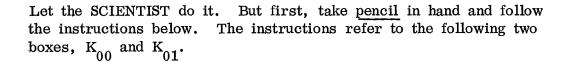
According to an old tale, the Grand Vizier Sissa Ben Dahir was granted a boon for having invented chess for the Indian King, Sirham. Since this game is played on a board with 64 squares, Sissa addressed the king: "Majesty, give me a grain of wheat to place on the first square, and two grains of wheat to place on the second square, and four grains of wheat to place on the third, and eight grains of wheat to place on the fourth, and so, Oh King, let me cover each of the 64 squares of the board."

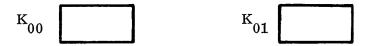
The question, of course, is: How many grains of wheat are required to cover the entire board. Let's list a few squares and the number of grains on each square.

SQUARE	GRAINS	Each square has twice as many grains as the
1	1	preceding square.
2	2	
3	4	
4	8	or
5	16	
6	32	
7	64	Square k has twice as
•	•	many grains as square
•	•	k -1.
•	•	
and so on.		

How	many	grains	on	square	#8?	
How	many	grains	on	square	#10?	

<sup>\*© 1940</sup> by Edward Kasner and James Newman. Reprinted by permission of Simon and Schuster, Inc.





DIRECTIONS - Use pencil because you will have to erase.

- Do this once.
  - > Put 1 into  $K_{00}$  and also into  $K_{01}$ .
- Do the following several times. Each time, after carrying out the instructions, record the numbers in K<sub>00</sub> and K<sub>01</sub> in the table at the bottom of the page.
  - > Increase the number in  $K_{00}$  by 1.
  - > Double the number in K<sub>01</sub>.

FIRST TIME
SECOND TIME
THIRD TIME
FOURTH TIME
FIFTH TIME
SIXTH TIME
SEVENTH TIME

Now it's the SCIENTIST's turn.

$CD   1 = K_{00}$			
CLEAR DEF	$K_{00} + 1 = K_{00}$	$K_{01} \times 2 = K_{01}$	DEF

DISPLAY =	2	2 grains on
Press K <sub>00</sub>	2	square #2
Press f(x)	4	4 grains on
Press K <sub>00</sub>	3	square #3
Press f(x)	8	8 grains on
Press K <sub>00</sub>	4	square #4

lacktriangle Press f(x) several times . . . as many as you want.

DISPLAY	 grains
	on
Press K	 square #

Start again with CD  $1 = K_{00} = K_{01}$ 

Verify

To find the number of grains on square N, press f(x), N - 1 times. For example, for N = 10 press f(x) nine times.

	512
f(x) $f(x)$ $f(x)$ $f(x)$ $f(x)$ $f(x)$ $f(x)$	
the number of the square press $K_{00}$	10
2 00 -	

We have 512 grains on square number 10.

? How many grains on square #23?

Another way.

CD 
$$1 = K_{00} = K_{01}$$

CLEAR DEF  $K_{01} \times 2 = K_{01} K_{00} + 1 = K_{00}$  DEF

Now when you press f(x), the number that pops into the display is the number of the square. To get the number of grains on that square, press  $K_{01}$ .

How many grains on square #	#16?	
square #20?	square #30?	
square #40?	_square #64?	

How many grains (total) on the first N squares? You choose N and use this program to help you get the answer.

CD 1 = 
$$K_{00} = K_{01}$$
 CD =  $K_{02}$ 

CLEAR DEF

$$K_{01} \times 2 = K_{01}K_{01} + K_{02} = K_{02}K_{00} + 1 = K_{00}$$

DEF

One more thing. Perhaps you have noticed that there are  $2^{N-1}$  grains on square N. This fact may cause you to scrub <u>all</u> of our programs and write your own!

# THE BEGINNING OF THE END OF THE BEGINNING

### ANOTHER LOOK AT DOUBLING TIME

Remember this problem?

If something (population, money or whatever) increases at the rate of r\% per year, how long will it take to double? (See Page 27.)

The problem leads to the following equation.

$$(1 + r/100)^n = 2$$

where n is the doubling time in years.

We have already solved this problem two ways. If you have forgotten, review Pages 27 through 30. Let's do it still another way. First, some definitions and memory assignments.

$$f(n) = (1 + r/100)^n$$
 We assume 
$$r = K_{00}$$
 
$$n = K_{01}$$
 
$$\Delta n = K_{02}$$
 (\$\Delta n\$ is the amount by which n changes each time we press f(x)). 
$$f(n) = K_{03}$$

Now, define a function for the SCIENTIST.

CLEAR DEF

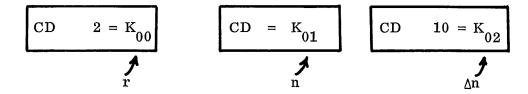
$$K_{01} + K_{02} = K_{01}$$

CD  $(1 + K_{00} \div 100) |x|^{y} K_{01} = K_{03}$ 

DEF

increase n by  $\Delta n$ .

Let's try it for r = 2%, initial value of n = 0 and  $\Delta n = 10$ .



PRESS f(x) and read DISPLAY.

- f(x) 1.21899442 Less than 2. Try again.
- f(x) 1.485947396 Less than 2. Try again.
- f(x) 1.811361584 Less than 2. Try again.
- f(x) 2.208039663 More than 2. Let's discuss it.

We claim that, inside the SCIENTIST the value of n is now 40. Let's find out.

Press K<sub>01</sub> 40 Right on!

Now think about how n got to be 40. It started at 0 and was increased by 10 each time we pressed f(x). Therefore, the value of n that we are looking for is between 30 and 40. Let's reset n to 30 and change  $\Delta n$  to 1.

$$CD 30 = K_{01}$$
  $CD 1 = K_{02}$ 

- f(x) 1.847588815 Less than 2. Try again.
- f(x) 1.884540592 Less than 2. Try again.
- f(x) 1.922231404 Less than 2. Try again.
- f(x) 1.960676032 Less than 2. Try again.
- f(x) 1.999889552 Less than 2. Try again.
- f(x) = 2.039887343 More than 2.

Press  $K_{01}$  36. The value of n is now 36.

It looks as if the desired value of n is between 35 and 36 but closer to 35. We will accept 35 as a close enough answer.

Your turn. For each value of r, find the doubling time to the nearest 10th of a year.

$$r = 3$$
 Doubling time = \_\_\_\_\_\_years.  
 $r = 2.3$  Doubling time = \_\_\_\_\_years.

We designed a SCIENTIST method to help answer the question: For a given value of r, what value of n satisfies the equation

$$(1 + r/100)^n = 2$$
?

Your job, should you choose to accept it, is to redesign our method to help answer the converse question: For a given value of n, what value of r satisfies the equation.

$$(1 + r/100)^n = 2?$$

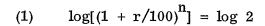
Then use the SCIENTIST to complete the following. Compute r to the nearest .1%.

# THE BETTER WAY STRIKES AGAIN

The doubling time equation is

$$(1 + r/100)^n = 2$$

If you made it through high school algebra, you must know something about <u>logarithms</u>. Let's apply a little logarithmic knowhow to the above equation.



(2) 
$$n \log (1 + r/100) = \log 2$$

(3) 
$$n = \frac{\log 2}{\log (1 + r/100)}$$

Number (3) is what we are after. It gives us a formula for n in terms of r.

means 10

Let the SCIENTIST do it for r = 2%. First, find the  $\log x$  key. We will abbreviate it LOG.

CLEAR 2 LOG ÷ 
$$(1 + 2 ÷ 100)$$
LOG =  $\underbrace{35.00278879}_{n}$ 

As we expected, n = 35 years.

Again, for r = 3%

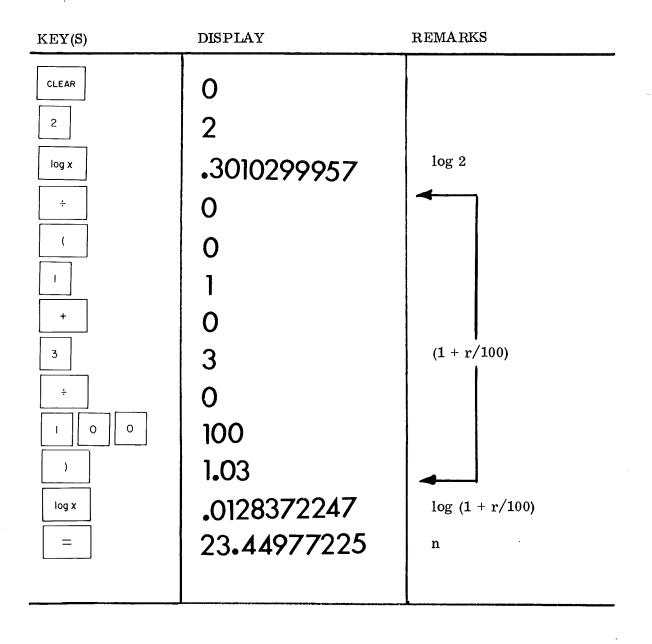
CLEAR 2 LOG 
$$\div$$
 (1 + 3  $\div$  100) LOG = 23.44977225

To the nearest 10th of a year, n = 23.4 years.

log x

compute the logarithm, base 10, of the number in the display and put the result into the display.

Let's trace what happens as we press the keys for r = 3.



Store the formula for n as a SCIENTIST function.

CLEAR 3 DEF

=  $K_{00}$  CD 2 LOG  $\div$  (1 +  $K_{00}$   $\div$  100) LOG =  $K_{01}$ DEF

To use the above function,

- Press CD (CLEAR DISPLAY)
- Enter r
- Press f(x) and read answer.
- CD 2 f(x) 35.00278879 years
- CD 4 f(x) <u>17.67298769</u> years

Your turn

(1) r = 5, n = (2) r = 3.7, n =

In defining the function, why did we begin with

CLEAR 3 DEF instead of simply CLEAR DEF?

Try it using CLEAR DEF. What happens? Why?

We used the log, base 10 key. There is also a key to compute log, base e. It looks like this

In X

Use it to compute n for a given value of r instead of using

log x

### EXTRA FOR EXPERTS

There is also a better way to compute r, given n. Again, we start with the equation

$$(1 + r/100)^n = 2.$$

Then apply a little mathematical knowhow. This time, we use natural logarithms, (logarithms, base e).

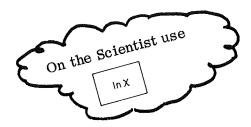
(1) 
$$\ln[(1 + r/100)^n] = \ln 2$$

(2) 
$$n \ln (1 + r/100) = \ln 2$$

(3) 
$$\ln(1 + r/100) = \ln 2 / n$$

(4) 
$$1 + r/100 = e^{\ln 2/n}$$

(5) 
$$r = 100(e^{\ln 2/n} -1)$$



We know that if n = 35, then r is very close to 2. Here are three different ways to compute r.

CLEAR (2 LN 35) 
$$e^{x} - 1 = x \ 100 = 2.000160941$$

CLEAR 2LN 
$$35 = e^{X} - 1 = x \, 100 = 2.000160941$$

CLEAR (2LN 35 = 
$$e^{X}$$
 - 1) x 100 = 2.000160941

Use any of the above methods. Define it as a TEKTRONIX SCIENTIST function in a manner similar to our function for n as a function of r on Page 62. Then use the function to compute r for each value of n below.

$$n = 25, r = ____ n = 10, r = ____$$

#### **JANUS**

Janus is a god in Roman Mythology. He has two faces, one facing backward and one facing forward. Let's look backward, look forward.

- We have used some, but not all of the keys on the SCIENTIST's keyboard.
- We have introduced a number of problem-solving techniques. But there are many more.
- We have used only the minimum SCIENTIST. We have not discussed the many peripherals which can be attached to it.
  - Such as PRINTER, PROGRAMMER, INSTRUCTOR, CARD READER, f(x) REPEATER, XY PLOTTER, and so on.
- We haven't mentioned the growing PROGRAM LIBRARY. The program library is a collection of programs to solve problems in many fields of application.

This is the end of the beginning. From here you are on your own. Look ahead . . . begin by perusing the following.

- THE TEKTRONIX SCIENTIST 909 OPERATING MANUAL
- PROGRAM LIBRARY for the TEKTRONIX SCIENTIST 909 COMPUTING CALCULATOR.

.

